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#### GUIDE TO SIMULATION SCHEDULING

by Robert C. Leachman Sooyoung Kim\* Shrane Koung Chou

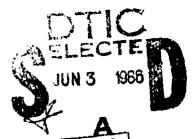
ORC-86-1

January 1986

### UNIVERSITY OF CALIFORNIA



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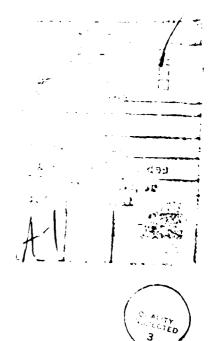
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Operations Research Center, University of California, Berkeley, California.

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#### **ABSTRACT**

Simulation Scheduling is a comprehensive software package for project scheduling and analysis developed at the Operations Research Center of the University of California at Berkeley. It is designed for use in project-oriented production systems which have inflexible resource capacities limiting the execution of multiple projects with uncertain work requirements. The package operates on an IBM mainframe utilizing the VM/SP operating system to compile CMS Fortran interactive commands and batch processing code. As described in this manual, the user may interactively edit data, perform simulations and statistical analysis, create schedules and obtain tabular or graphical output.



### Table of Contents

1. Introduction	1
2. Management Use	3
3. Summary of Data Requirements	5
4. Mathematical Models of Production	8
5. On-Line User's Manual	17
6. Bibliography of Research Reports and Articles	18
Appendices	
A. Example Output Reports and Graphics	
B. Listings of Execution Files (under separate cover)	
C. Listings of Fortran Programs (under separate cover)	

#### 1. Introduction

Simulation Scheduling is a comprehensive software package for project scheduling and analysis developed at the Operations Research Center of the University of California at Berkeley. It is designed for use in project-oriented production systems which have inflexible resource capacities limiting the execution of multiple projects with uncertain work requirements. Both tabular and graphical output for project schedules and risk analysis are provided.

The software is a result of 10 years of research at U.C.Berkeley concerning the development of mathematical models and techniques for production management, sponsored by the Office of Naval Research and the Puget Sound Naval Shipyard. A biblography of research reports and articles describing the various aspects of this research is provided in section 8.

The simulation scheduling package operates on an IBM mainframe utilizing the VM/SP operating system to compile CMS Fortran interactive commands and batch processing code. With appropriate modification, the Fortran code could be adapted to run on other systems.

Section 2 of this report discusses management use of Simulation Scheduling. In section 3, data requirements are summarized. In section 4, important aspects of the mathematical models of production incorporated into Simulation Scheduling are described.

The on-line User's Manual for Simulation Scheduling is presented in section 5. In this User's Manual, some familiarity with basic CMS commands and Fortran formats is assumed. For a discussion of basic CMS commands, the reader is referred to the manual "Getting Started with CMS", Computing Services, 218 Evans Hall, University of California, Berkeley, CA 94720.

Sample output reports, graphics, and listings of all programs and execution files are provided in the Appendices.

### 2. Management Use

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Simulation Scheduling is intended to be used to manage individual projects in conjunction with aggregate planning techniques for inter-project analysis. It is a powerful tool for scheduling project activities and for allocating scarce resources among project activities, and for risk analysis of project budgets and due dates. However, in the management of a project-oriented production system, major decisions must be made involving aggregate-level planning issues which are not considered in the Simulation Scheduling Package. These decisions include the planned allocations of available resource time among projects, and the establishment of major milestone target dates for each project. (For an advanced analytical methodology for aggregate planning, the reader is referred to Leachman and Boysen [1985], Boysen [1983] and Leachman and Boysen [1982].)

Simulation Scheduling requires as input data the allocations of resources to a project and its target milestone dates. Resource allocations to a project are treated by Simulation Scheduling as inviolable capacities for the project, on the grounds that exceeding such allocations would impact other projects. The scheduling algorithms within the Simulation Scheduling package derive schedules meeting the target milestone dates (if feasible) without exceeding the allocated resource levels.

The Simulation Scheduling package may be used to perform two different types of analyses which are termed deterministic and probabilistic. In deterministic analysis, a project schedule is derived assuming work requirements for the activities of the project are known. In addition to the schedule, resource load profiles corresponding to the schedule are provided as output. In probabilistic analysis, scheduling of the project is simulated many times with activity work requirements randomized according to probability distributions. The

user must specify distributions defining probabilities of unplanned rework activities. In addition, the software incorporates uniform distributions which randomize the work content of planned activities over a 80-120% range of given estimates.

Simulation Scheduling provides confidence curves for the realization date of each milestone and confidence curves for the total hours required of each resource. Resource load profiles reflecting a user-specified confidence level also may be obtained. Reviewing the results of such simulations, the user can assess the risks that trial project milestones and resource budgets can not be met.

### 3. Summary of Data Requirements

SEASON CONTRACT DIVISION CONTRACT DESCRIPTION

The data requirements of Simulation Scheduling are briefly summarized below. A thorough discussion of input procedures and formats is provided in the on-line users manual reproduced in section 5. Some of the data items are novel compared to other project scheduling software; for this reason, a brief discussion is provided in section 4 of the mathematical models of production incorporated in Simulation Scheduling.

CPM Activity Network -- An activity-on-arc network of all planned activities is specified using (I,J) notation. The "normal" duration for each activity is specified.

Resource Hours -- For each activity, estimated total hours of each scarce resource to be applied to the activity are specified. Resources are identified by a designated "shop" number. Subcategories of each resource (for reporting purposes only) are designated by a "work center" number. Activities whose resource utilization levels are not adjustable are so designated with a flag in the "activity type" field.

Target Project Completion Date -- A target due date for completion of all activities is specified.

Target Milestone Dates -- Target due dates for any other events also may be specified. If feasible, schedules will be developed meeting the target dates. Activities following such an event will not be scheduled to start earlier than the target date, unless all predecessors are complete and it is necessary to do so in order to meet other due dates.

Shop Capacities -- Time varying levels are specified for each resource allocated to the project. The user specifies the hours/day of each shop available to the project and an effectivity date such levels apply. Multiple levels and effectivity dates are allowed.

Flow Transfers -- Dependent activities which overlap instead of being separated by strict precedence have a flow transfer percentage specified to define the required lag in the progress of the two activities.

Rework Subnetworks -- For probabilistic analysis, subnetworks describing potential rework are defined. Each rework subnetwork consists of alternative paths of rework activities which may be required following a particular activity in the CPM network.

Calendar Data -- The starting date of the project to be scheduled/simulated and a list of non-working days is provided.

Reporting Dates -- A list of dates for reporting shop and work center loading statistics is provided.

Miscellaneous Parameters -- To initiate Simulation Scheduling, various parameters must be specified. These include the number of simulations to be performed, the number of work days simulated, upper and lower bounds for activity intensity, and the intensity assignment policy.

#### 4. Mathematical Models of Production

Simulation Scheduling utilizes the network logic of Critical Path Methods (CPM). However, restrictive assumptions of CPM have been relaxed so that the scheduling model more realistically simulates work in a project-oriented production system such as a naval shipyard. For example, when using CPM, one schedules a project assuming the activities have pre-specified durations, or, in probabilistic analyses, assuming activity durations have pre-specified probability distributions. In reality, the durations for many activities are adjustable according to the intensity of resource applications to the activity. In Simulation Scheduling, the duration for each activity evolves according to the simulated application of resources to the activity. Simulation Scheduling determines efficient activity durations and schedules by efficiently allocating project resources among the activities of the project.

The mathematical details of the model of production and of the scheduling algorithms which are incorporated into Simulation Scheduling are presented in Dincerler [1985] and in Leachman and Dincerler [1986]. We briefly review the concepts of the model of production here so that the reader may better comprehend the use of data in Simulation Scheduling. The review is broken into sections discussing Resource Utilization, Activity Dependencies, and Probabilistic Networks.

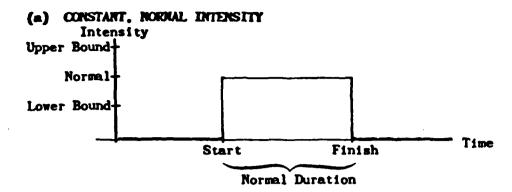
#### 4.1. Resource Utilization

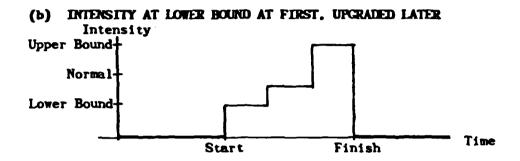
In Simulation Scheduling, it is assumed that all scarce resources utilized by an activity are applied proportionally. Under this assumption, the fraction of the total requirement of a resource that is applied to an activity on a particular day is the same for all resources utilized by the activity. This common fraction is termed the *intensity* of the activity on the particular day. For example, an intensity of 0.05 on day t would mean 5% of the activity is performed on day t,

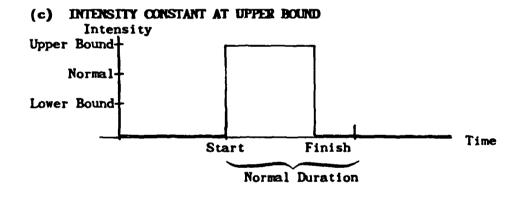
i.e., 5% of each of the resource requirements of the activity are consumed on day t.

In CPM techniques, it is assumed that activity intensity is constant from start until completion. The value of this constant is the reciprocal of the prespecified activity duration. However, in Simulation Scheduling, activity intensity is allowed to vary between upper and lower limits defined by the user. The user defines a normal duration for each activity which corresponds to a normal intensity, i.e., to normal rates of application of resources to the activity. The user also defines upper and lower bounds on activity intensity, expressed as percentages of normal intensity. For example, an intensity upper bound of 150% would mean the rates of resource applications could be up to 150% (3/2) of the rates corresponding to normal duration. If the intensity of the activity were maintained at upper bound from start to finish of the activity, the resulting duration would be only 67% (2/3) of the normal duration. In Simulation Scheduling, the user may identify fixed intensity activities. Fixed intensity activities are ones whose intensity must be held constant at the level corresponding to normal duration. Such activities would include, for example, test activities whose manning levels are not adjustable. All other activities are assumed to have intensities which are adjustable between the upper and lower percentage limits.

Figure 1 displays example intensity patterns. The graphs of activity loading of each resource utilized by the activity would be proportional to the activity's intensity pattern. Graph (a) displays the case in which activity intensity is constant at a level corresponding to normal duration. This is the only case allowed by most CPM techniques. A fixed intensity activity would have such a graph. Graph (b) displays a case in which activity intensity starts at a low level, but is upgraded enough as time goes on so that the activity is still







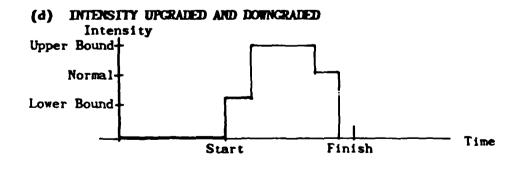


FIGURE 1
EXAMPLE INTENSITY PATTERNS

completed in the normal duration. Such a case might arise in a situation where a number of activities are completed while the activity in question is in progress, and the freed up resources are redirected to the activity in question. Graph (c) displays a case in which activity intensity is constant at the upper bound, as might arise when resources are plentiful. Graph (d) displays the most general case, in which activity intensity is both upgraded and downgraded.

In Simulation Scheduling, the user must select one of two alternative intensity assignment policies, known as Upgrading Only and Upgrading and Downgrading. In the Upgrading Only policy, resources can not be withdrawn from an activity in progress. Graph (a), (b) and (C) represent cases allowed by the Upgrading Only policy; graph (d) represents a case not allowed by the Upgrading Only policy. On the other hand, all cases are admitted under the Upgrading and Downgrading policy. In general, more efficient resource utilization and shorter project durations are feasible when activities can be downgraded as well as upgraded.

#### 4.2. Activity Dependencies

In CPM, work flow is represented with strict precedence relationships between activities. In Simulation Scheduling, a more general workflow relationship may be specified, known as a flow transfer, which may possibly reduce network size. As an example, suppose 5 pumps are to be fabricated and then installed. As fabrication of each pump is completed, the pump may be installed. Using CPM, it would be inaccurate to have one activity representing the fabrication 5 pumps preceding one activity representing the installation of 5 pumps. To be completely accurate, there would need to be 5 separate pump fabrication activities and 5 separate pump installation activities.

Using Simulation Scheduling, one can define one activity representing the fabrication of 5 pumps and one activity representing the installation of 5

pumps, with a 20%-flow transfer specified between them. The 20%-flow transfer insures that the fabrication activity is always 20% ahead of the installation activity. For example, installation can not start until fabrication is at least 20% done, installation can not be 50% done unless fabrication is at least 70% done, etc. In this way, the application of resources to install each pump will not be simulated until after the application of resources to fabricate the pump has been simulated, even though only two activities are used.

We remark that a 100%-flow transfer corresponds to familiar strict precedence. In Simulation Scheduling, the default activity network relationship is strict precedence.

#### 4.3. Probabilistic Networks

COM CARROLA SYNCONY ROUNDS

In CPM, a given network of activities is scheduled. In probabilistic analysis using Simulation Scheduling, an overall network is scheduled which consists of the given network appended with randomly generated rework subnetworks. Many different overall networks are scheduled in the course of probabilistic analysis. The user of Simulation Scheduling must provide input data defining the probabilities and structure of the rework subnetworks, briefly described as follows.

For each rework subnetwork, the user identifies the activity of the given network which immediately precedes the potential rework. For purposes of discussion, we term this activity in the given network as a "test activity". The rework subnetwork following the test activity is defined in terms of alternative paths of rework activities. Each path is termed a "branch". The user defines the probability that each branch will arise following the test activity. The branch probabilities may sum to less than 1.0 to represent the case in which there is a chance that no rework is required.

A graph of an example rework subnetwork is presented in Figure 2. Activities are represented as arcs identified with (I,J) numbers. Activity (702,336) is the test activity in given network. There are three rework branches following this test activity with probabilities 0.35, 0.20 and 0.05, respectively. The first branch consists of the sequence of activities (R110,R111), (R111,R112), (R112,336). The second branch consists of the sequence of activities (R113,R114), (R114,R115), (R115,336). The third branch consists of a single activity (R116,336).

For each rework activity on each branch, the user specifies a normal resource mix (e.g., normal crew requirement). The user also specifies a probability distribution for the duration of the rework activity that would be realized if the normal resource mix were applied. This distribution is expressed in discrete form. For example, the duration distribution for rework activity (R110,R111) might be 1 day with probability 0.25 and 2 days with probability 0.75. Up to 5 alternative durations for each rework activity may be specified.

RIII R110 0.35 TEST ACTIVITY IN THE GIVEN NETWORK: 0.20 336 0.05 702 REWORK SUBNETWORK:

336

R112

336

R115

(R114)

R113

336

R116

STATE STATES CONTRACT CONTRACT CONTRACTOR

EXAMPLE OF REWORK SUBNETWORK

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### 5. On-Line User's Reference Manual

The User's Reference Manual is contained in the file "USERS MANUAL" included in the software package. This file may be viewed on-line. Hard-copy may be obtained by printing out the file. A listing of the file follows.

CONTLINE USER'S REFERENCE MANUAL CONTROL CONTR

RODERT C. LEACHMAN SCOYDUNG KIM SHRANE KOUNG CHOL

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OPERATIONS RESEARCH CENTER
UNIVERSITY OF CALIFCRNIA
BERKELEY, CA 94720

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SEPTEMBER, 1985

FILE: USERS MANUAL AT VM/SP CHS RELEASE 3.1.E 851112. CFC - U.C. BERKELEY

### INDEX

INT	RODUCTILN 1	ľ
1.	LOGUN PROCEDURE 1	
	SUMMARY OF STEPS FOR DATA PREPARATION, SIMULATION SCHEDULING, DUTPUT REPORTS, AND STOKAGE/RETRIEVAL2	
ш.	DETERMINISTIC NETHURK DATA PREPARATION 4	
	1. PREFARE ORIGINAL NETWORK FILE	
iv.	PROBABILISTIC DATA PREPARATION	
٧.	3. CREATE SIMULATION INPUT FILES 12  DPERATING INSTRUCTIONS FOR SIMULATION SCHEDULING 13	
V1.	DUTPUT REPORTS AND GRAPHICS	
<b>411</b>	SAVING AND RETRIEVING DATA AND RESULTS	

#### INTRODUCTION

SIMULATION SCHEDULING IS A COMPREHENSIVE SOFTHARE PACKAGE FOR PROJECT SCHEDULING AND ANALYSIS. THE PACKAGE REQUIRES BOTH USER-PROPAGED INPUT FILES AND INTERACTIVE INPUT TO GENERATE PROJECT SCHEDULES. BUTH TABULAR AND GRAPHIC OUTPUT ARE OBTAINABLE.

THE PACKAGE CONSISTS OF A SERIES OF CMS FORTRAN EXECS (TERMED "COMMANDS" IN THIS MANUAL) FOR DATA ENTRY, DATA PREPARATION, SCHEDULING SIMULATION, GENERATION OF DUTPUT REPORTS/GRAPHS, AND STORAGE/RETRIEVAL DATA AND RESULTS. THIS MANUAL DISCUSSES THE USE OF THESE COMMANDS AND THE FORMATS OF INPUT FILES WHICH MUST BE PREPARED BY THE USER. IN ADDITION, AN ABBREVIATED GUIDE FOR REMOTE LOG-ON TO THE U. C. LERKELEY COMPUTER NETHORN IS PROVIDED.

FOR A GENERAL DISCUSSION OF THE USE, CAPABILITIES AND MODELING ASSUMPTIONS OF SIMULATION SCHEDULING, THE USER IS REFERRED TO "GUIDE TO SIMULATION SCHEDULING", BY R. C. LEACHMAN ET AL., REPORT 86-1, OPERATIONS RESEARCH CENTER, UNIVERSITY OF CALIFORNIA, BERKELEY.

FILE: USERS MANUAL A VM/SP CMS RELEASE 3.1.E 851112, CFC - U.C. BERKELLY

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1		<b>♦ LOGON PROCEDURE</b>	\$
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USING A TERMINAL EQUIPPED HITH A MODEM, THE U.C.BERKELEY COMPUTER NETHORK MAY BE ACCESSED BY DIALING (415)642-6049 GR (415)642-6870. THE SE PHONE NUMBERS CONNECT WITH 1200 BAUD EVEN PARITY PHONE PORTS. IF YOU PLAN TO UPLOAD/DOWNLOAD FILES FROM A PERSUNAL COMPUTER, PLEASE REFER TO THE "KERMIT" TERMINAL EMULATOR REFERENCE MANUAL, AVAILABLE FROM U.C.BERKELEY COMPUTING SERVICES.

AFTER CONNECTING TO THE U.C.BERKELEY COMPUTER NETWORK. THE SCREEN WILL DISPLAY LINES AS FELLOWS. THE USER SHOULD KEY IN THE UNDERLINED PORTIONS.

C F C : PORT SELECTOR 2

REQUEST : CAD

ENTER TERMINAL TYPE : VT100 (KEY IN THE APPROPRIATE ID FOR 'DUR TERMINAL; IF YOU USE AN IBM PC, THE IC IS "KERMIT")

(USE CONTROL Z TO CLEAN THE SCREEN; THEN TYPE:)

L YOURNAME (L STANDS FOR LOGDN, "YOURNAME" MEANS YOUR ACCOUNT

ENTER PASSWORD : YOURPW ("YOURPW" MEANS YOUR PASSWORD)

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A LISTING OF THE STEPS REQUIRED TO CPERATE THE SYSTEM IS PROVIDED IN THIS SECTION. A DETAILED DESCRIPTION OF EACH STEP IS PROVIDED IN FOLLOWING SECTIONS.

- A. SUMMARY OF STEPS FOR DETERMINISTIC DATA PREPARATION
  - 1. PREPARE INPUT FILE NAMED "SHIP DATA"
  - 2. EXECUTE COMMAND "STARTDAY" (INTERACTIVE INPUT OF PROJECT START DATE)
  - 3. EXECUTE COMMAND "CALENDAR" (INTERACTIVE INPUT OF CALENDAR DATA)
  - 4. EXECUTE COMMAND "MILES" (INTERACTIVE INFUT OF MILESTONE DATES)
- ♦ 5. EXECUTE COMMAND "GEN" (CUMPILATION OF NETWORK AND CALENDAR DATA)
- \* 6. EXECUTE COMMAND "FTRAN" (INTERACTIVE INPUT OF FLOW TRANSFERS AND COMPILATION OF NETWORK DATA)
  - 7. EXECUTE COMMAND "CAPDATE" (INTERACTIVE INPUT OF CAPACITY EFFECTIVITY DATES)
  - 8. EXECUTE CCHMAND "SHOPCAP" (INTERACTIVE INPUT OF SHOP CAPACITIES AND CCHPILATION OF CAPACITY DATA)
  - 9. EXECUTE COMMAND "REPDATE" (INTERACTIVE INPUT OF REPORTING DATES)
- B. SUMMARY OF STEPS FOR PROBABILISTIC DATA PREPARATION
  - 1. PREPARE INPUT FILE NAMED MREWORK DATAM
  - 2. PREPARE INPUT FILE NAMED "RRES DATA"
- 3. EXECUTE COMMAND "SIMGEN" (COMPILATION OF PROBABILISTIC DATA)
- \* NOTE: THESE STEPS MUST BE PERFORMED EVEN WHEN DATA IS RETRIEVED. SEE PART E. BELOW.

----- 2 -----

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- C. SUMMARY OF STEPS FOR OPERATION OF SIMULATION SCHEDULING
  - 1. PREPARE INPUT FILE NAMED "BPARAMR DATA" (DPTICNAL)
  - 2. EXECUTE COMMAND "SIMSCHED" (INTERACTIVE INPUT OF OPTIONS AND PARAMETERS AND EXECUTION OF SCHEDULING)
- D. SUMMARY OF STEPS FOR DUTPUT REPORTS AND GRAPHICS
  - 1. TO GET REPORTS, EXECUTE COMMAND "CUTREP" (INTERACTIVE INPUT OF OPTIONS).
  - 2. TO GET GRAPHS, EXECUTE COMMAND "GRAPH" (INTERACTIVE INPUT OF OPTIONS).
- E. SUMMARY OF STEPS FOR SAVING AND RETRIEVING DATA/RESULTS
  - 1. TO SAVE PEXECUTE COMMAND "KEEP" (INTERACTIVE INPUT OF PROJET NAME).
  - 2. TO RETRIEVE, EXECUTE COMMAND "RETRIEVE" (INTERACTIVE INPUT OF PROJECT NAME). AFTER RETRIEVING DATA, STEPS 5 & 6 OF PAST A AND STEP 3 OF PART B MUST BE PERFORMED. OTHER STEPS OF DATA PREPARATION NEED TO BE PERFORMED CNLY IF DATA IS TO BE CHANGED.

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1	1	1	<b>*</b>	GPERATING INSTRUCTIONS	*
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### 1. PREPARE CRIGINAL NETWORK FILE

I. FREPARE THE ORIGINAL NETWORK DATA FILE NAMED "SHIP DATA". THE FURNAL AND DESCRIPTION OF THIS FILE ARE AS FOLLOWS:

DATA 1TEM	TYPE	FIELD
I NUCE	I 4	16-19
J NODE	14	22-25
SHOP NUMBER	13	27-29
HCRK CENTER	12	30-31
HC:UR S	15	34-38
NURHAL DURATION	13	41-43
ACTIVITY TYPE	11	62

#### NLTE:

IN ACTIVITY TYPE, IF THE INTENSITY OF THE ACTIVITY IS FIXED PLEASE INPUT 1, IF THE INTENSITY OF THE ACTIVITY IS VARIABLE LEAVE IT BLANK.

#### EXAMPLE:

	ACT.	NO. J	SH/HC	MAN HOLR	NERMAI DUR.	L 		CT. YPE
3902599311843	0303	0342	0262	720	100	102683	041985	1
3902599311867	0315	0342	0262	720	015	070284	041985	
1602599711365	0303	0306	0280	134	003	102683	102883	1
39(2599311843	0303	0318	0230	8784	180	102683	072084	
1602585311400	0303	0342	0280	56	100	102683	041985	
1602599321643	0303	0342	0280	792	100	102683	041985	
1602599221820	0309	0853	0280	40	100	103183	011885	

- II. IF THE ORIGINAL NETWORK FILE IS STORED ON A TAPE, USE THE FULLWING PROCEDURE TO READ IT:
  - A. LAEEL THE TAPE NAME WITH THE NAME "SHIP" AND DELIVER TO U.C. COMPUTER CENTER.
  - B. USE CLMMAND "DIFH MOPK" TO FIND THE DISK WRITE PASSHORD OF YOUR ACCOUNT. HERE, WE ASSUME IT IS "SHIPYARD".

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C. USE CLMMAND "TAPDSK" TO READ THE DATA FROM TAPE, THEN TYPE IN THE FULLDWING COMMAND TO SUBMIT JOB.

"SUBMIT TAPOSK CLASS B"

THE TAPE WILL PE LOADED AT THE U.C. COMPUTER CENTER AND THE CONTENTS READ INTO YOUR ACCOUNT.

## 2. ENTER PROJECT STARTING DATE

USE COMMAND "STAFTDAY" TO RUN THE PROGRAM. THE PROGRAM WILL ASK YOU TO INPUT THE PROJECT (OR REMAINING PROJECT) STARTING DATE. EVENTS WHICH HAVE NO PREDECESSORS AND WHICH ARE NOT MILESTONES WILL BE ASSIGNED THIS DATE.

EXAMPLE : (INPUT THE UNCERLINED PORTION)

STARTUAY

PLEASE INFUT THE STARTING DATE OF THE PROJECT (MM.DD.YY)

9,3,83

### 3. ENTER CALENDAR DATA

USE CUMMAND "CALENDAR" TO RUN THE PROGRAM. THE PROGRAM HILL ASK YOU TO INPUT WORKING DAY DPIIONS FOR SATURDAY AND SUNDAY. THE PROGRAM WILL GENERATE A WORKING DAY TABLE FOR TEN YEARS USE. PLEASE FOLLUK THE INSTRUCTIONS DISPLAYED UN THE SCREEN.

EXAMPLE : ( INPUT THE UNDERLINED FORTIONS)

CALENGAR

IN YOUR FACILITY, 15 SATURDAY A WORKING DAY?
IF YES PLEASE INPUT 1, IF NOT PLEASE INPUT 0.

0

IN YOUR FACILITY, IS SUNDAY A MORKING DAY?

IF YES PLEASE INPUT 1, IF NCT PLEASE INPUT 0.

C

ENTER THE YEAR WHICH YOU WANT AS THE STARTING YEAR. THE PROGRAM WILL GENEFATE THE HORKING DAY TABLE FOR 10 YEAR'S USE STARTING FROM THE YEAR YOU HAVE INPUT

1963

ENTER ANY DATE OF A SUNDAY BETWEEN YEAR 1983 AND YEAR 1992 (MM.DU.YY)

2.9.86

YAU HAVE INPUT DATE: 2 9 1986, IT IS A SUNDAY BETHEN YEAR 1983 AND YEAR 1992

INPUT ALL HOLIDAYS (OTHER THAN SUNDAYS & SATURDAYS):MM,DD,YY

AT END OF DATA, PLEASE PRESS RETURN TWICE.

IF THE HULlDAY DATE IS THE SAME EVERY YEAR, THEN

INPUT: MONTH, DAY, 0

1,1,0

1,20,86

7,4,0

- - -

IF YOU WANT TO CHECK THE HOLIDAYS YOU HAVE INPUT, PLEASE LOOK AT THE FILE "HOLIDAY DATE".

IF YOU WANT TO CHECK THE WORKING DAY TABLE, YOU CAN LOOK AT THE FILE "WORKING DAY".

### 4. INPUT TARGET DATES FOR MILESTONES

USE "MILES" COMMAND TO RUN FORTRAN PROGRAM. THE PROGRAM WILL ASK YOU TO INPUT THE TARGET FINISH DATE FOR EACH MILESTONE.

FILE: USERS MANUAL AT VM/SP CMS RELEASE 3.1.E 851112. CFC - U.C. BERKELEY

EXAMPLE : (INPUT THE UNDERLINED PORTIONS)

KILES

ENTER NUMBER OF MILESTONES TO BE ADDED

5

LNTER EVENT NUMBER OF MILESTONE 1 AND TARGET MILESTONE DATE. (MMDDYY OR O IF NONE, E.G. 303, 122585 Dk 303,0)

102,0

ENTER EVENT NUMBER OF MILESTONE 2
AND TARGET MILESTONE DATE. (MMDDYY OR C IF NONE, E.G. 303, 122585 OF 303,0)

303,122565

. . .

5. CREATE FILES USED BY THE SYSTEM

USE COMMAND "GEN" TO PUN THE PEOGRAM. THE PROGRAM WILL GENERATE MANY FILES FOR INTERNAL USE.

### NUTE :

- A. THE SYSTEM WILL ONLY ACCEPT RESOURCE CAPACITIES AT THE SHOP LEVEL. IF YOU WANT TO SPECIFY A WORK CENTER CAPACITY, PLEASE INFUT "I" IN FRONT OF THE SHOP NUMBER, EG. 1310B INSTEAD OF 310B IN THE GRIGINAL NETWORK FILE. IN CASE OF TWO OR MORE CAPACITATED HORK CENTERS IN ONE STOP YOU CAN ADD "2", "3",... IN FRONT OF THE SHLP NUMBER, EG. 23109, 33112.... IT MEANS IN SHOP 31 HE WANT TO CONTROL THE RESOURCES USED IN WORK CENTERS E,9,12,...
- B. IF THERE ARE ANY CYCLES IN THE NETWORK, THE SCREEN WILL DISPLAY A MESSAGE. PLEASE CHECK FILE "BBRANKI DUT" TO SEE WHERE CYCLES EXIST. CORRECT DRIGINAL DATA FILE, AND REPEAT THIS STEP.

FILL: USERS HANUAL AT VH/SP CMS RELEASE 3.1.E 851112, CFC - U.C. BERKELEY

### 6. INPUT FLOW TRANSFER CDEFFICIENTS

JSE COMMAND "FTRAN" TO RUN THE PROGRAP AND THE PROGRAM WILL ASK YOU TO INPUT THE FLOW TRANSFER CCEFFICIENT. EVEN IF YOU ALREADY HAVE ENTERED THE FLOW TRANSFERS, YOU PUST EXECUTE THIS PROGRAM IF ANY CHANGES TO THE NETWORK HAVE BEEN MADE.

EXAMPLE : (INPUT THE UNDERLINED PORTICAS)

FTKAN

28553] Reservess values assesses a exectoria landoused

IS THE FILE "BBTRC DATA" OF FLOW-TRANSFER INPUTS ALREADY COMPLETE? IF YES, EXEC WILL COMFILE THE NETWORK Y IF YES, N IF YOU WANT TO ENTER NEW EATA FOR FLOW-TRANSFERS.

:1

ENTER NODE AND CUEFFICIENT OF FLOW TRANSFER ( E.G. 303.0.5 FUR NODE 303 AND COEFFICIENT 0.5 ) ENL DF DATA; TYPE RETURN ONLY

704, 0.80

1616. C.9C

•

NUTE: THIS PROGRAM PRIPARES THE FILE OF TRANSFER COEFFICIENTS BETWEEN EACH PREDECESSOR AND ITS FOLLOWERS AS WELL AS BETWEEN EACH FOLLOWER AND ITS PREDECESSORS.

# 7. PREFARE CAPACITY FILE

I. USE CCHMAND "CAPDATL" TO RUN FORTRAN PROGRAM AND THE PROGRAM WILL ASK YOU TO INFUT CAPACITY EFFECTIVITY DATES INTERACTIVELY.

EXAMPLE :

CAPDATE

ENTER DATES WHEN SHOP CAPACITIES CHANGE. STARTING DATE OF

FILL: USLAS MANUAL AT VM/SP CMS RELEASE 3.1.E 853112, CFC - U.C. BERKELEY

PRUJECT 1S 9 3 1983, PLEASE ENTER ALL DATES AFTER THIS TIME WHLN SHOP CAFACITIES CHANGES.

1F ENG DF DATA PLEASE PRESS RETURN THICE.

1,5,86

3,20,66

- - -

. . .

II. USE COMMAND "SHOPCAP" TO RUN THE PROGRAM & THE PROGRAM WILL ASK YOU IF YOU WISH TO INPUT THE SHOP CAPACITIES CORRESPONDING TO EACH EFFECTIVITY DATE. IF YOU ALREADY HAVE THE FILE "BEBCAP DATA" YOU CAN ASK THE PROGRAM TO COMPILE THE DATA DIRECTLY.

EXAMPLE : (INFUT THE UNDERLINED PERTIONS )

SHEPCAP

DJ YOU ALREADY HAVE THE FILE BBBCAP DATA FOR SHOP CAPACITY INPUT? IF YES, EXEC WILL COMPILE THE CAPACITY DATA Y IF YES, N IF YOU WANT TO ENTER NEW DATA FOR SHOP CAPACITY.

K

ENTER SHUP, NUMBER OF EFFECTIVITY DATE, AND CAPACITY EXPRESSED IN HOURS/DAY. (E.G. 31,4,100 FOR SHOP 31, 4TH EFFECTIVITY DATE, 100 MANHOURS/DAY) (IF NO CAP BOUND FOR ALL SHOPS, ENTER 0,0,9999) FIRST EFFECTIVITY DATE IS STARTING DATE OF PROJECT, SECOND EFFECTIVITY DATE IS THE FIRST DATE ENTERED IN "CAPDATE", ETC. AT END OF DATA, TYPE RETURN ONLY

0,0,9999

END UF DATA, THANK YEU .....

AFTER ENTERING ALL DATA, EXEC WILL COMPILE THE CAPACITY DATA.

FILE: USERS MANUAL AT VH/SP CHS RELEASE 3.1.E 851112. CFC - U.C. BERKELEY

## B. DEFINE REPORTING DATES FUR STATISTICS ON RESOURCE USE

USE COMMAND "REPDATE" TO RUN THE PROGRAM, FOLLOW THE INSTRUCTIONS ON THE SCREEN AND INPUT THE REPORTING CALENDAR DATES WHICH WILL DEFINE PERIODS OF TIME OVER WHICH AVERAGE RESOURCE USAGE WILL BE REPORTED. THE PROGRAM WILL AUTOPATICALLY INCLUDE THE CAPACITY CHANGE DATES IN THE REPORTING DATES, SO, YOU JUST INPUT THE REPORTING DATES OTHER THAN CAPACITY CHANGE DATES.

EXAMPLE : SAME AS THE EXAMPLE IN SECTION 7.1.

### 9. RUN DETERMINISTIC NETWORK PROBLEM

ASSESSED TO THE PROPERTY OF TH

AT THIS POINT, ALL THE DATA FOR DETERMINISTIC ANALYSIS ARE READY. IF YOU WANT TO RUN THE DETERMINISTIC ANALYSIS, YOU MAY SKIP THE NEXT STAGE (PREPARATION OF THE PROBABILITISTIC DATA), AND GO DIRECTLY TO SECTION V. USE COMMAND "SIMSCHED" FOR SIMULATION SCHEDULING. FOR DETAILS PLEASE SEE SECTION V. OPERATING INSTRUCTIONS FOR SIMULATION SCHEDULING.

111	111 111	**********	***
1	1 1	◆ OPERATING INSTRUCTIONS	
1	1 1	<b>≠</b> FDR	*
1	1 1	◆ PROBABILISTIC DATA PREPARATION	<b>\$</b>
111	] \$	*****	***

THE FOLLOWING PROCEDURES CREATE DATA FOR TEST REWORK LOOPS.

### 1. CRLATE FILE OF REWORK ACTIVITIES

DESCRIBE RENORK SUBNETHORKS IN TERMS OF AN INPUT FILE FOR RENORK ACTIVITIES LABELED BY THE (I,J) PAIR IDENTIFYING THE TEST WHICH THE POTENTIAL RENORK FOLLOWS. THIS FILE IS CALLED "RENORK DATA" IN FORMAT (A4,1X,A4,1X,F4.2,1X,A4,1X,A4,1X,11,5(1X,13,1X,F4.2)). A SMALL EXAMPLE FOLLOWS:

TLST	ACT.	ERNC	REM	DKK A	CT.	D:	ISTRI	RUTION	DF	REND	RK C	URATI	DN	
1	J	PRUE	1	J I	YFE D	1 P1	D2	P2	03	P3	D4	P4	05	P5
								• • • • • • •						
9095	<b>9</b> 03	•22	<b>K111</b>	903	1 1	• 99	2	-01						
9095	903	.22	<b>K112</b>	903	1	• 99	2	.01						
8697	963	.22	R113	903	1 1	.99	0	.01						
<b>6939</b>	903	.45	R114	903	1	.99	2	.01						
6939	903	-05	R115	R116	1	1.00								
6539	963		K116	R117	2	1.00								
6939	903		P.117	R118	1	1.00								
b939	903		R118	903	1	.40	0	•60						
303	£60	-80	R928	960	4	.30	6	.20	7	.30	13	.20		
BUBB	8349	•43	F126	<b>B349</b>	2	•16	3	•21	•	.26	5	.24	7	-11
8668	8349	-06	R127	B3 49	2	•12	4	-14	5	.1C	5	.03	0	.61
805	610	-50	R 1 26	B 1 0	1	•72	2	-26	3	-02				

IN THE FIRST THO ROPS, POTENTIAL RE-ORK FOLLOWING THE TEST (9095, 903) IS DESCRIBED. WITH PROBABILITY 0.22, REMORK ACTIVITY (R111,903) WILL BE REQUIRED AFTER (9095,903) IS EXECUTED, BUT BEFORE ACTIVITIES WITH 1=903 CAN BE INITIATED. WITH PROBABILITY 0.22, REMORK ACTIVITY (R112,903) WILL BE REQUIFED INSTEAD. WITH PROBABILITY 1.00-(0.22+0.22)=0.56, ME REMORK FOLLOWING THE TEST (9095,903) IS REQUIRED. BUTH ACTIVITIES (R111,903) AND (R112,903) HAVE A NORMAL DURATION OF 1 DAY WITH PROBABILITY 0.99 AND A NORMAL DURATION OF 2 DAYS WITH PFJBALILITY 0.01.

THE ACTIVITY (R111.903) IS A FIXED INTENSITY ACTIVITY (TYPE 1), WHILE (R112,903) IS A VARIABLE INTENSITY ACTIVITY (BLANK TYPE).

NUTE THAT A REHORK BRANCH MAY INCLUDE MORE THAN ONE ACTIVITY IN OLDER TO MODEL MAJOR REHORK INVOLVING SEQUENTIAL STEPS WITH DIFFERENT RESOURCE.

MIXES. FOR EXAMPLE, THE TEST (£939,903) HAS TWO POSSIBLE REWORK BRANCHES FOLLOWING THE TEST. NO REWORK IS REQUIRED WITH PROBABILITY 1.00-(C.45+0.05)=0.50. BRANCH (R114,503) IS REQUIRED WITH PROBA-PILITY 0.45. BRANCH (R115,R116)-(R116,R117)-(R117,R118)-(R118,903) IS REQUIRED WITH PROBABILITY 0.05.

### 2.CREATE FILE OF REHORK RESGURCES REQUIREMENT

CREATE THE FILE "RRES D/TA" EXPRESSING SHOP/HORK CENTER AND CREW REQUIREMENTS FOR REHORK IN THE FORMAT(14x, 45, 45, 1x, 15, 2x, 11). A SMALL EXAMPLE FOLLOWS:

TEST	ACT.	BINCH	I REND	RK AC	Ι.	NO OF
1	J	PRDE	1	J	SH/WC	HOURS/DAY
9095	903	. 22	R111	903	7204	8
9095	903	. 22	R111	903	5602	8
9095	903	. 22	R111	903	3 8 0 2	8
9095	903	• 22	R112	903	7204	8
9095	903	• 22	R112	903	5602	8
9095	903	• 22	R112	903	3 8 0 5	8
8897	903	. 22	<b>K113</b>	903	7204	8

OF TETAL RESCURCE RATES (EG. 8 MAN-HEURS/DAY) ARE SPECIFIED INSTEAD OF TETAL RESOURCE HOURS. TOTAL RESOURCE HOURS ARE COMPUTED AS THE RATE PER DAY TIMES THE PROBABILISTIC NORMAL DURATION SPECIFIED IN "FEHERK DATA".

# 3. CFEATE SIMULATION INPUT FILES

I. DEFINE STORAGE 4 MEGABYTES

DEFINE STORAGE 4M

II. USL "SIMGEN" COMMAND TO EXECUTE THE PROGRAM CREATING SIMULATION INPUT.

 FILE: USERS MANUAL A VM/SP CMS RELEASE 3.1.E 851112. CFC - U.C. BERKELEY

111	111	***	******	***
1	1	*	OPERATING INSTRUCTIONS	*
1	1	•	FDR	\$
1	I	*	SIMULATION SCHEDULING	<b>*</b>
	1 \$	****	*************	****

I. IF YOU PLAN TO RUN THE PROGRAM IN BATCH MODE YOU SHOULD PREPARE THE PARAMETERS' FILE "BPARAMR DATA" FORMAT(50x,15). IF YOU RUN THE PROGRAM INTERACTIVELY, THE PROGRAM WILL ASK YOU TO INPUT THE PARAMETERS ON THE SCREEN. AN EXAMPLE OF THIS FILE FOLLOWS:

EXAMPLE : FILE "EPARAMR DATA"

PROJECT NAME STARTING IN COLUMN 1 (E.G., BAINBRIDGE)
SIMULATION PRHIRS ASSIGNMENT POLICY

INTENSITY LOWER BOUND 50
INTENSITY UPPER BOUND 100
RE WORK LOOPS?

NUM OF WORK DAYS SIMULATED 1500
NUMBER OF SIMULATIONS 1
TARGET FINISH TIME 121085
REPORT STYLE

- NETE: A. IN ASSIGNMENT POLICY INPUT "1" FOR UPGRADING INTENSITY ONLY. OR "2" FOR UP & DOWN GRADING.
  - B. IF THERE ARE REWORK LOOPS PLEASE INPUT "1", IF NOT PLEASE INPUT "0".
  - C. THE TARGET FINISH TIME IS THE DESIRED FINISH TIME FOR THE PROJECT. IF YOU ENTER "O" THE PROGRAM WILL USE THE EARLY FINISH TIME CALCULATED FROM CPM AS THE TARGET FINISH TIME.
  - D. IN REPORT STYLE, IF YOU WANT THE REPORTING TIMES EXPRESSED IN TERMS OF CALENDAR DATES PLEASE INPUT "1". IF YOU WANT TIMES EXPRESSED IN TERMS OF WORKING DAYS SINCE START OF PROJECT, PLEASE INPUT "0".
- II. USE COMMAND "SIMSCHED" TO RUN THE PROGRAM. THE PROGRAM WILL ASK YOU TO CHOOSE BATCH OR INTERACTIVE OPERATION. PLEASE REFER TO THE FOLLOWING EXAMPLE.

EXAMPLE :

DEFINE STORAGE 4M

```
I CHS
SIMSCHED
**********
      SIMSCHEE
*****************
SELECT DNE OF THE FOLLOWING OFTION CODES:
1 : INTERACTIVE RUN WITHOUT TEST-REWORK LCOPS (DETERMINISTIC RUN)
2 : INTERACTIVE RUN WITH
                         TEST-REWORK LOOPS (STOCHASTIC
3 : BATCH
              RUN HITHOUT TEST-REWORK LOOPS (DETERMINISTIC RUN)
4 : BATCH
              RUN WITH
                         TEST-REWORK LOOPS (STOCHASTIC
                                                        RUN)
- BATCH RUN WILL BE SUBMITTED AFTER 20:00
1
IF YOU RUN BATCH THE PROGRAM WILL ASK YOU :
ENTER THE LIMIT OF CPU SECONDS FOR YOUR BATCH RUN (O IF NONE)
600
(IN A LARGE NETHORK, ALLOW ABOUT 20 SECONDS FOR EACH
SIMULATION)
ENTER OPTION
           O = READ PARAMETERS FROM INPUT FILE
             1 = INTERACTIVE INPUT
1
ENTER PROJECT NAME ( MAX. 50 CHARACTERS )
BAINERIUGE
 ------
LHTER ASSIGNMENT POLICY :
1 = UPGRADING DNLY, 2 = UP & DUHNGRADING
1
ENTER LUMER & UPPER LOUNDS OF INTENSITY :
( USE PERCENTAGE VALUES EG. 100 FOR 100%)
```

----- 14 -----

```
FILE: USLKS MANUAL AT VM/SP CMS RELEASE 3.1.E 851112, CFC - U.C. BERKELEY 50,150
```

ALL THERE ANY REHORK LOOPS ? (Y OR N )

N

ENTER NUMBER OF SIMULATIONS:

1 = SINGLE RUN WITH DETERMINISTIC RESOURCE REQUIREMENTS

N = N SIMULATIONS WITH RANDOM RESOURCE REQUIREMENTS

20

ENTER MAXIMUM NUMBER OF MORKING DAYS TO BE SIMULATED

**4999** 

ENTER NUMBER OF REPORTING DATES WHICH YOU WANT

20

ENTER PRUJECT TARGET FINISH TIME (HMDDYY, O IF NONE )

121085

CHOOSE ONE OFTION FOR REPORT DATES :
O = REPORT IN MORKING DATES
1 = REPORT IN CALENDAR DATES

1

IN PRDCLSSING..... THANK YOU. READING FULL & PRED READING ACTIVITY-RESUURCE DATA READING TRANSFER CUEFFICIENTS **READING ACTIVITIES DATA** READING REHORK-ACTIVITIES DATA READING CAPACITY (TIME, RESOURCE) READING RANK OF ACTIVITIES END EF DATA . INITIALIZE VALUES FOR SIMULATION START SIMULATION \* RUN CYCLE = 1 REPORTING EVENT. TIME IS 14.00000 REPORTING EVENT. TIME IS 35.00000 REPORTING EVENT. TIME IS 57.0000C

----- 15 -----

FILE: USERS MANUAL AT VM/SP CMS RELEASE 3.1.E 851112, CFC - U.C. BERKELEY

SCHEDULER TABLE IS EMPTY.
END OF SIMULATION. TIME IS 706.000000

できないというできないというと言葉をはなるないというと言葉をいっているというと言葉というというと言葉というというと言葉というというと言葉というというと言葉というというと言葉というというと言葉というと

FILL: USERS MANUAL AT VH/SP CMS RELEASE 3.1.E 851112, CFC - U.C. BERKELEY

- A. IF YOU WANT TO SEE THE PROJECT SCHEDULE, PLEASE LOOK AT THE FILE "SCHEDULE OUT". IN A PROBABILISTIC RUN, ONLY THE SCHEDULE OF THE FIRST SIMULATION IS KEPT IN THIS FILE.
- B. IN ORDER TO OBTAIN REFORTS OF THE SIMULATION RESULTS, A STATISTICAL PROGRAM CALCULATES THE AVERAGE RESOURCES USED AT EACH CONFIDENCE LEVEL FOR EACH SHOP OR HORK CENTER IN EACH PERIOD DEFINED BY THE REPORTING DATES. CONFIDENCE LEVELS FOR THE DATES EACH MILESTONE IS REALIZED AND FOR THE TOTAL AHOUNT EACH RESOURCE IS USED ARE ALSO CALCULATED.

USE COMMAND "DUTREP" TO RUN FORTRAN FROGRAM. THE PROGRAM WILL ASK FOR INTERACTIVE INPUT AS FOLLOWS.

EXAMPLE : (INPUT UNDERLINED PORTIONS)

OUTREP

SELECT ONE OF THE FULLOWING DPTION CCDES FOR OUTPUT (REPORT OUT):

O : PRINT

1 : WRITE TO DISK IN A FILE NAMED \*REPORT OUT\*

1

ENTER REPORTING OPTION CODE:

1 = SHUPS ONLY

2 = WORKCENTERS ONLY

3 = SHOPS & MORKCENTERS

3

ENTER CALENDAR OPTION CODE :

D = REPORT IN WORKING DAYS

1 = REPORT IN CALENDAR DATES

1

C. FCR EXAMPLES OF THE DUTPUT, PLEASE REFER TO APPENDIX A OF

"GUIDE TO SIMULATION SCHEDULING".

D. IN ORDER TO CBTAIN GRAPHICAL OUTPUT, YOU SHOULD LOGON TO THE SYSTEM USING A TERMINAL WITH GRAPHICS CAPABILITY, SUCH AS A TEKTRONIX 4015. USE COMMAND "GRAPH" TO RUN FORTRAN PROGRAM. THE PREGRAM WILL ASK YOU TO SELECT WHICH RESULTS YOU WANT TO BE GRAPHED.

EXAMPLE : (INPUT UNCERLINED PORTIONS)

GKAPH

SELECT GRAPH TYPE YOU WANT :

1 = MILESTONE

2 = LOAD FROFILE

3 = TUTAL RESOURCE USAGE

4 = TERMINATE EXECUTION

2

\*\*\*\* L D A D FROFILE \*\*\*\*

CHOOSE OPTION : 0 = HCRKCENTER LEVEL

1 = SHUP LEVEL

1

CHOCSE OPTION : 0 = IN MORKING DAYS

1 = IN CALENDAR DATE

----- 18 -----

1

ENTER SHOP NUMBER AND CONFIDENCE LEVEL (IN %)

31,90

NEED MCRE? Y IF YES. N IF NO

Y

SELECT GRAPH TYPE YOU WANT :

1 = MILESTONE

2 = LOAD PROFILE

```
I ILE: USERS MANUAL AT VH/SP CHS RELEASE 3.1.E 851112, CFC - U.C. BERKELEY
```

3 = TUTAL RESDURCE USAGE 4 = TERMINATE EXECUTION

1

\*\*\*\* MILESTONE GFAPH \*\*\*

ENTER MILESTONE NUDE YOU WANT

303

NEED MERE? Y IF YES, N IF NO

Y

SLLECT GRAPE TYPE YOU HANT :

a = MILESTONE

2 = LOAD PROFILE

= TOTAL RESDURCE USAGE

4 = TERMINATE EXECUTION

3

\*\*\*\* TETAL RESTURCE USAGE : \*\*\*

ENTER SHOP NUMBER. DR 9999 FOR GRAND TOTAL

**9999** 

NEED MORE ? Y IF YES. N IF ND

N

FILE: USERS MANUAL AT VM/SP CMS RELEASE 3.1.E 851112, CFC - U.C. BERKELEY

1. IF YOU WANT TO SAVE THE DATA AND RESULTS FOR A PARTICULAR PROJECT PLEASE USE COMMAND "KEEP". THE PROGRAM WILL ASK YOU TO INPUT THE PROJECT NAME AS THE FILE NAME. THE PROGRAM WILL SAVE THE INPUT DATA & RESULTS, SJ YOU CAN USE THE SAME PROCEDURE TO RUN OTHER PROJECTS WITHOUT LOSING DATA FOR THE PROJECT

EXAMPLE : (INPUT THE UNDERLINED PORTION)

KEEP

ccacas KEEb cccac

THIS EXEC COPIES THE INPUT FILES AND RESULTS AND LABELS THEM HITH THE PROJECT 1.D. TO KEEP THEM ENTER THE PROJECT 1.D. ( UP TO 8 CHARACTERS )

BAINBRID

II. IF YJU HANT TO RETRIEVE OLD DATA TO MAKE NEW ANALYSIS, PLEASE USE COMMAND "RETRIEVE". THE PROGRAM WILL ASK YOU TO INFUT THE PROJECT I.D. AND THE PROGRAM WILL RETRIEVE THE FILES AND GIVEN THEM ACTIVE FILENAMES AND FILEMODES.

EXAMPLE : (INPUT UNDERLINED PORTOIN)

RETRIEVE

cocooco RETRIEVE soccooc

THIS EXEC RETRIEVES THE FILES TO THEIR ORIGINAL NAMES AND MODES.

ENTER THE PROJECT 1.0. (UP TO & CHARACTERS)

BAINBRID

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Appendix A. Sample Output Reports and Graphics

S

FILE: SCHED

reservant eerseraal terreseran seedelees lyppytyses lekkingski per

	PKOJECT	START	DATE	•	-	•	'n	)			, , , ,
1	CTIVITY NTERNAL B		7	-	% 2 2 2 2 2 2 2 2 2 2 2 3 2 3 3 3 3 3 3	A A	ULE 7E	INISH DATE			
1 309 9 1 63 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	-	~					83	5 83	• • • • • • • • • • • • • • • • • • •		
1 312 1 17 64 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	~	. ~	308	•			63	2			
1 330 9 1 63 1 12 20 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	m	~	312	_			•	5			
1 805 9 2 6 6 9 1 8 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	•	~	330	•			63	2			
805   9   83   1   1   1   1   1   1   1   1   1	•	~	345	•			•	=			
807 9 20 63   1 12   12   13   13   13   13   13	•	-	808	•			63	~			
1	~	· ~	607	•			£3	=			
1	•	~	910	•			63	~			
1 815 9 2 83 2 10 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	•	7	917	•			83	23			
	01	-	815	•			83	2			
1   1   1   1   1   1   1   1   1   1	:=	-	0.78				E.3	2			
1	::	• -						20			
1   1   1   1   1   1   1   1   1   1	::	• -						٥			
836 11 29 63 10 10 20 10 10 10 10 10 10 10 10 10 10 10 10 10	3 :	٠-					, c	=			
1 630 11 29 63 11 30 63 11 30 63 11 30 63 11 63 63 11 63 63 11 63 63 11 63 63 11 63 63 11 63 63 63 11 63 63 63 63 63 63 63 63 63 63 63 63 63	::	٠.		•			) F	•			
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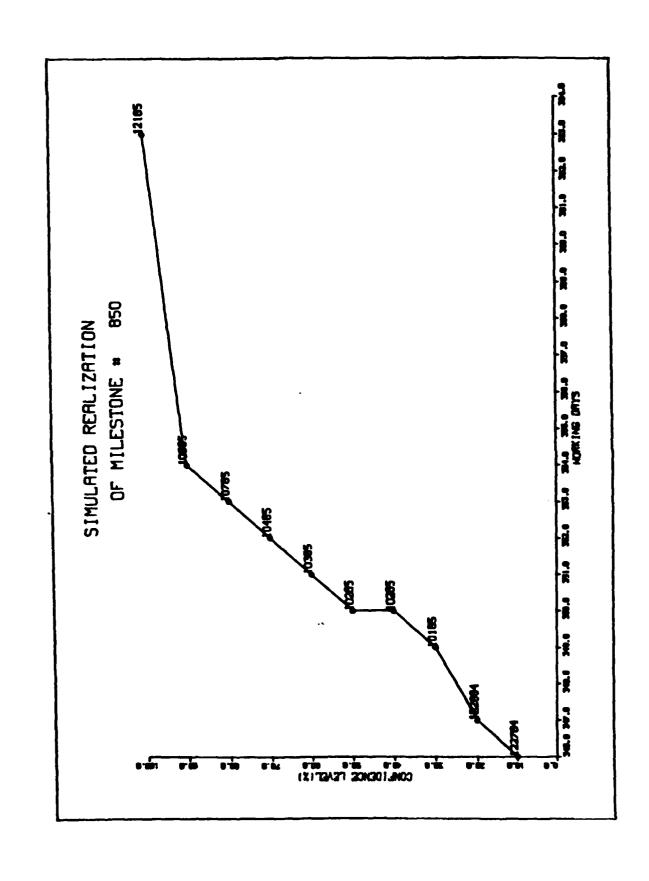
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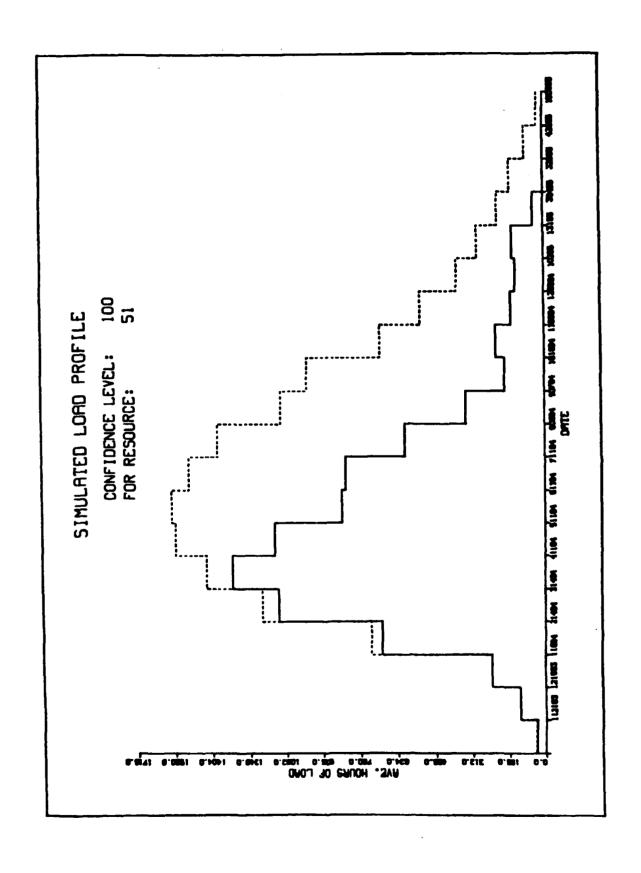
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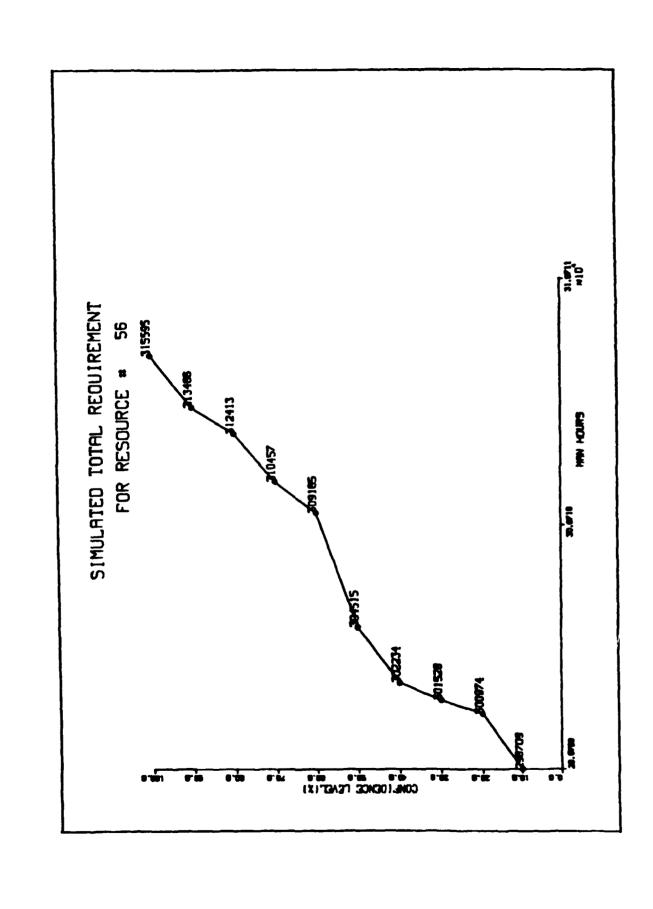
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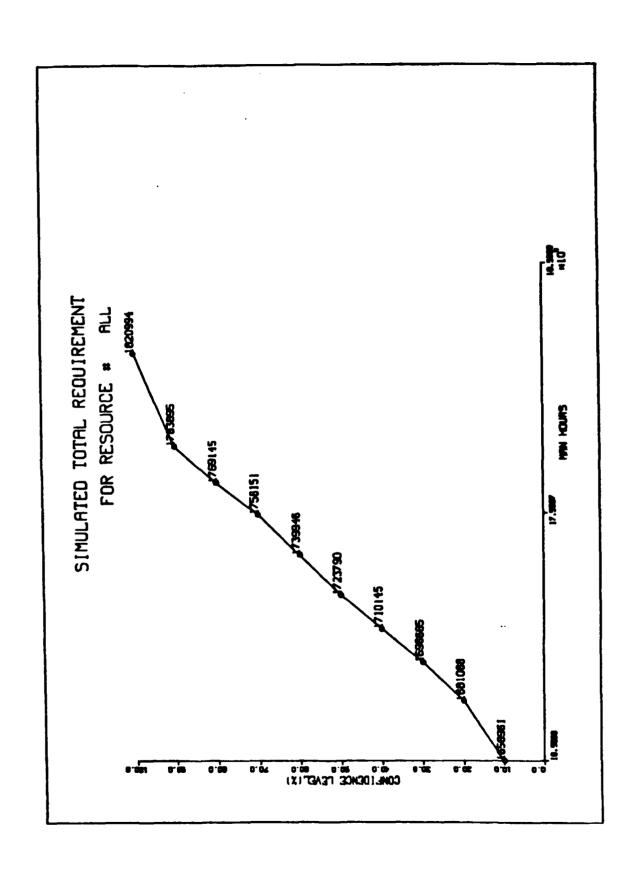
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